

Invitation

There is space for you.

Space to create.

Space to imagine.

This is the invitation. It's meant for you. Yes, you. Take a breath. Close your eyes.

Imagine the space.

Take this invitation.

Invitation is a game, but it is more than that. This is a collaboration. A game is incomplete if it isn't played, and the images you find here were meant to be enhanced by your hands.

There is space here.

You are invited to inhabit it.

What You Need...

- 2 six-sided dice
- a printout of the Table Templates for each player
- a printout of the Image for each player or team
- colored pencils, markers, or some other medium to add color to the Image (choose 6 colors)

What You Might Want...

- a mug of your favorite hot drink and a light snack
- quiet background music
- friend(s)

Setting Up

While this game can provide you an opportunity to create, only you know what makes your space comfortable and relaxed for creating.

Gather your materials, and set up your space in a way that helps you feel cozy and at ease. Take a deep breath. If you feel that you're not good at art or that you've outgrown coloring, try to set those thoughts aside for a few minutes.

This is a game, not a graded assignment.

This is an invitation, not a barrier to entry.

You are welcome here.

Styles of Play

There are two ways to play this game—solo or team. The rules are essentially the same. The only difference is how many finished pieces you'll end up with.

Solo Play

If you're playing with your family or friends, you can play the solo game and share your individual artwork as you go! You can also play by yourself as a time of quiet creativity.

Each player in this style of play has their own Image to add color to.

Team Play

If you're playing in a small group or as a family, you might want to see what you can create together! In this style of play, everyone works to enhance a single Image with color.

How to Play

Fill Out the Tables

Using the Table Template at the end of this document, determine what colors and patterns you'll be using. If you'd prefer, you can choose from the suggested patterns.

Write one color on each of the blank spaces in the Color Table. Draw one type of pattern in each of the blank spaces in the Pattern Table.

Roll for Color & Pattern

At the start of each turn, roll the dice.

It's helpful if you have dice that are distinguishable in some way. If you don't, you can predetermine which die is for Color and which is for Pattern by how they land on the table (left is color, right is pattern, for example).

One of the dice will determine the color you use. The other die tells you which pattern to use.

Shake it Up!

Instead of patterns, you could use different mediums, like crayons, markers, or colored pencils.

If you don't have 6 separate ideas, you can repeat these on the table or mix and match with patterns. (Ex: crayon, stripes; crayon, polka dots; marker, stripes; marker, polka dots, etc.)

Color!

Pick a blank section of the image. Using the color and pattern you rolled, color the section you selected.

In solo play, you get to decide all on your own. In team play, it can be helpful to discuss where a certain color or pattern might look best.

Tell Your Story

As you color, create a story or poem about the image. It can be literal or figurative. The image can be central to the story or loosely connected.

If you're playing as a team, have each player add one sentence, line, or stanza to your creative words.

Roll and Repeat

Once you've finished with your section, roll again (in solo play) or pass the project (in team play).

Continue rolling and coloring until you feel the image is complete.

Display

Display your artwork somewhere it can remind you of this collaboration. Thank you for joining us in this project; it wouldn't be whole without you!

Share

If you wrote separate stories to go along with your piece(s), share them with someone. Display a nice copy of your story or poem beside your colored image so that others might be invited into the beauty of an invitation.